



NOTICE OF COTTONWOOD HEIGHTS CITY COUNCIL WORK SESSION AGENDA

Notice is hereby given that the Cottonwood Heights City Council will hold a Work Session beginning **at 6:00 p.m., on Tuesday, November 4, 2008**, in the Cottonwood Heights City Council Conference Room located at 1265 East Fort Union Blvd., Suite 250, Cottonwood Heights, Utah.

- 6:00 p.m.**
1. Public Works Department Report
 - a. Storm Water Management Plan Update
 - b. ADA Ramp Bids
 2. Planning Department Report
 - a. Update on Current Projects
 - b. Quality Growth Principles
 3. Public Safety Reports
 - a. Unified Fire Authority
 - b. Police Department Report
 4. City Attorney Report
Revision of City Code Chapter 19.85
 - City Manager Report
 5.
 - a. Utah News Clips
 - b. Use of City Council Chambers
 - c. Quality Growth Commission Application
 - d. Butlerville Days Vice Chair
 6. Mayor/City Council Reports
TRCC Meeting
 7. Other Items
Review of assignments, calendar items, and pending items
 - a. Flu Shots at City Hall – November 12th from 2:00 – 3:30 p.m.
 - b. City Council Christmas Photo – November 18th at (time TBD)
 - c. Legislative Luncheon – November 17th at City Hall – 11:30 a.m.
 - d. City Christmas Party – December 16th at Willow Creek Country Club
 8. Closed Meeting to Discuss Litigation, Property Acquisition and the Character and Professional Competence or Physical or Mental Health of an Individual
 9. Adjournment

On Monday, November 3, 2008, at 3:30 p.m. a copy of the foregoing notice was posted in conspicuous view in the front foyer of the Cottonwood Heights City Offices, Cottonwood Heights, Utah. A copy of this notice was faxed to the Salt Lake Tribune and Deseret News, newspapers of general circulation in the City by the Office of the City Recorder. A copy was also faxed or emailed to the Salt Lake County Council, Holladay City, Midvale City, Murray City, and Sandy City pursuant to Section 10-9-103.5 of the Utah Code. The agenda was also posted on the city internet website at www.cottonwoodheights.utah.gov

Linda Dunlavy
City Recorder